

Representing permutations without permutations

The expressive power of sequential intersection

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Context

Non-idempotent
intersection types

Using type A *once* or *twice*
not the same

Rigid vs. non-rigid
paradigms

Proof red.
deterministic vs. non-deterministic

Question 1

Rigid collapses on non-rigid

(A, A, B) and (A, B, A) collapse on $[A, A, B]$

Is this collapse surjective?

Question 2

In rigid fw., red. paths
captured by permutations

$(A, B, A) \mapsto (A, A, B)$

Is it possible to capture red.
paths without perm. ?

All this in a coinductive fw. (no productivity)!

Girard (87), Boudol (93), Kfoury (96), Ehrhard-Régnier (03)

- **Bag arguments:** $t[u_1, \dots, u_n]$ (and not tu)
- **Linear** substitution and reduction:
if $t = x[x, y]$ then $x \rightsquigarrow [u_1, u_2]$ gives $u_1[u_2, y]$ or $u_2[u_1, y]$.
- Taylor expansion of a λ -term (linearization):
TE of $tu =$ formal series involving $\tilde{t}[\]$, $\tilde{t}[\tilde{u}]$, $\tilde{t}[\tilde{u}, \tilde{u}]$, $\tilde{t}[\tilde{u}, \tilde{u}, \tilde{u}] \dots$
- Adequation: Böhm tree and Taylor expansion.

Tsukada, Ong, Asada (LiCS17 and LiCS18)

\rightsquigarrow “compositional enumeration problem”

- **Rigid** bags: $t(u_1, \dots, u_n)$
- **Isomorphisms** to identify equivalent bags.
- Deterministic reduction.
- Adequation.

- 1 NON-IDEMPOTENT INTERSECTION TYPES
- 2 SYSTEM S (SEQUENTIAL INTERECTION)
- 3 ENCODING REDUCTION PATHS
- 4 PERSPECTIVES

TERMINAL STATES AND EXECUTION/REDUCTION STRATEGIES

$$\underbrace{2 + 3 \times 5} \longrightarrow \underbrace{2 + 15} \longrightarrow 17$$

Reducible (non-terminal) states

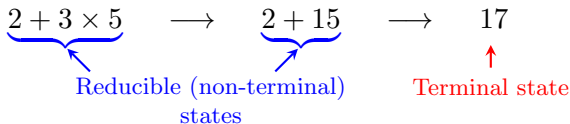
Terminal state

The diagram illustrates the reduction of the expression $2 + 3 \times 5$ to the terminal state 17 . The first two states, $2 + 3 \times 5$ and $2 + 15$, are grouped under the label "Reducible (non-terminal) states" with blue brackets and arrows. The final state, 17 , is labeled as the "Terminal state" with a red arrow pointing to it.

$$\underbrace{2 + 3 \times 5}_{\substack{\text{Reducible (non-terminal) \\ \text{states}}} \longrightarrow \underbrace{2 + 15}_{\substack{\text{Reducible (non-terminal) \\ \text{states}}} \longrightarrow 17 \uparrow \substack{\text{Terminal state}$$

- Let $f(x) = x \times x \times x$. What is the value of $f(3 + 4)$?

TERMINAL STATES AND EXECUTION/REDUCTION STRATEGIES



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Kim (smart)

$$\begin{aligned} f(3 + 4) &\rightarrow f(7) \\ &\rightarrow 7 \times 7 \times 7 \\ &\rightarrow 49 \times 7 \\ &\rightarrow 343 \end{aligned}$$

Lee (not so)

$$\begin{aligned} f(3 + 4) &\rightarrow (3 + 4) \times (3 + 4) \times (3 + 4) \\ &\rightarrow 7 \times (3 + 4) \times (3 + 4) \\ &\rightarrow 7 \times 7 \times (3 + 4) \\ &\rightarrow 7 \times 7 \times 7 \\ &\rightarrow 49 \times 7 \\ &\rightarrow 343 \end{aligned}$$

Thurston (don't be Thurston)

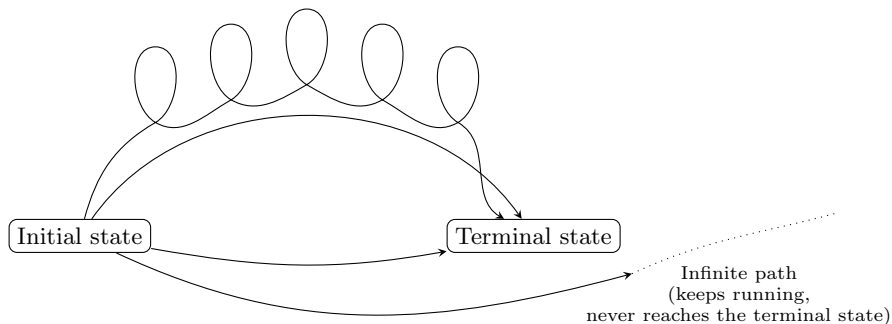
$$\begin{aligned} f(3 + 4) &\rightarrow (3 + 4) \times (3 + 4) \times (3 + 4) \\ &\rightarrow 3 \times (3 + 4) \times (3 + 4) + 4 \times (3 + 4) \times (3 + 4) \\ &\rightarrow \text{dozens of computation steps} \\ &\dots \dots \dots \\ &\rightarrow 343 \end{aligned}$$

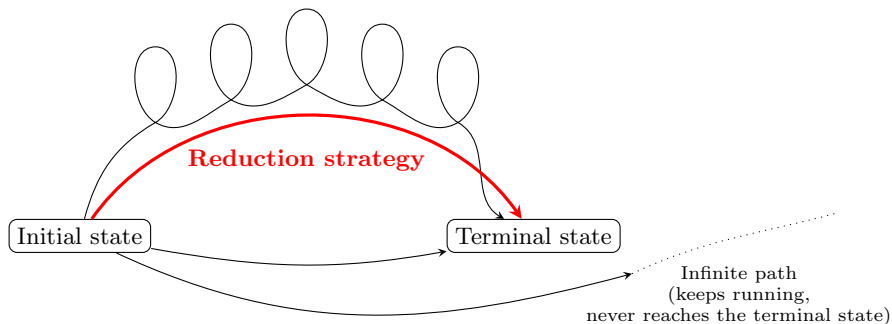
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↑
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TERMINAL STATES AND EXECUTION/REDUCTION STRATEGIES





Reduction strategy

- **Choice** of a reduction path.
- Can be **complete** (w.r.t. termin.).
- Must be **certified**.

Goal

Equivalences of the form

“the program t is typable iff it can reach a terminal state”

Idea: **several** certificates to a same subprogram.

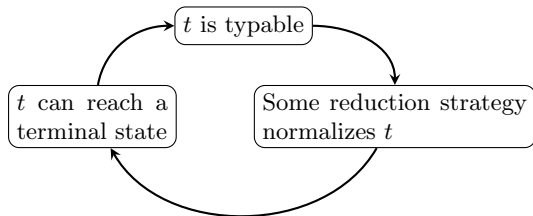
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INTERSECTIONS TYPES (COPPO, DEZANI, 1980)

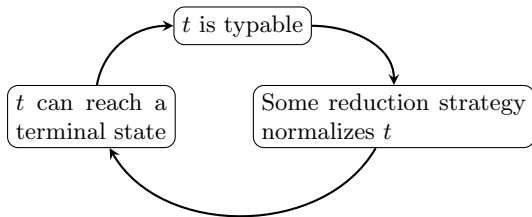
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Intersection types

- Perhaps too expressive. . .
- . . .but certify reduction strategies!

Computation causes duplication.

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Non-idempotent intersection types

Disallow duplication for typing certificates.

- ↪ Possibly many certificates for a subprogram.
- ↪ Size of certificates decreases.

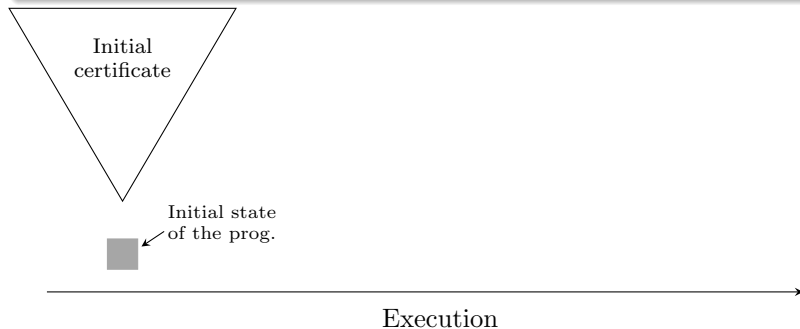
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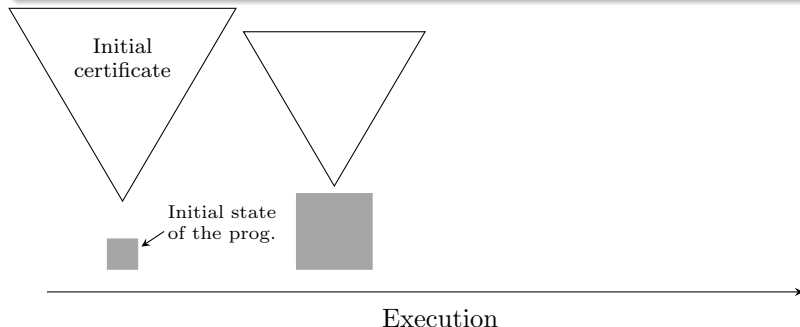
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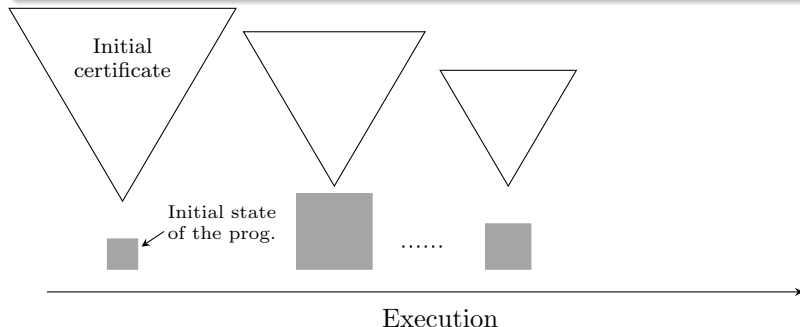
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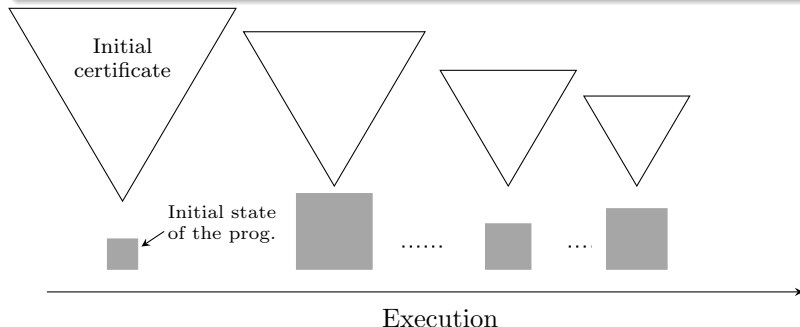
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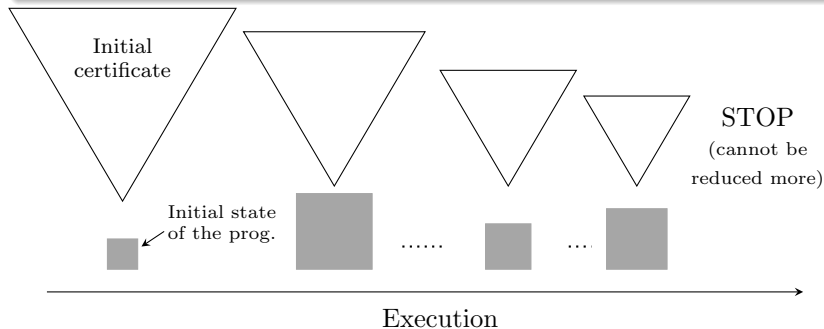
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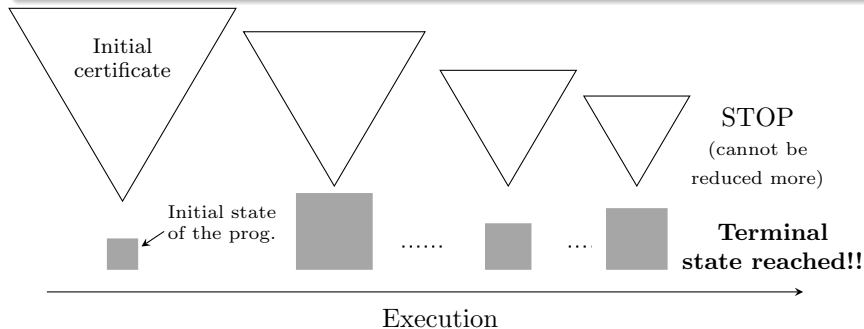
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Comparative (dis)advantages

- Insanely difficult to type a particular program.
- Whole type system **easier** to study!
 - Easier proofs of **termination!**
 - Easier proofs of **characterization!**
 - Easier to certify a **reduction strategy!**

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- $(A \wedge B) \wedge C \sim A \wedge (B \wedge C)$, $A \wedge B \sim B \wedge A$ (**assoc.** and **comm.**)
 \rightsquigarrow *subtyping or permutation rules e.g.,*

$$\frac{\Gamma, x : A_1 \wedge A_2 \wedge \dots \wedge A_n \vdash t : B \quad \rho \in \mathfrak{S}_n}{\Gamma, x : A_{\rho(1)} \wedge \dots \wedge A_{\rho(n)} \vdash t : B} \text{perm}$$

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idem: typing = qualitative info *non-idem: qual. and quant.*
- Collapsing $A \wedge B \wedge C$ into $[A, B, C]$ (**multiset**) \rightsquigarrow no need for perm rules etc.
 $[A, B, A] = [A, B, A] \neq [A, B]$ $[A, B, A] = [A, B] + [A]$

$$\begin{array}{ll}
 \text{(Strict Types)} & \tau, \sigma \quad := \quad o \in \mathcal{O} \mid \mathcal{I} \rightarrow \tau \\
 \text{(Intersection Types)} & \mathcal{I} \quad := \quad [\sigma_i]_{i \in I}
 \end{array}$$

Strict types \rightsquigarrow syntax directed rules:

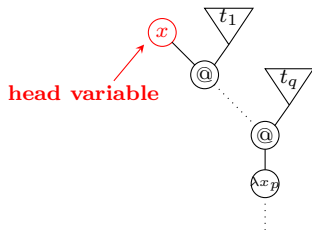
$$\begin{array}{c}
 \frac{}{x : [\tau] \vdash x : \tau} \text{ax} \qquad \frac{\Gamma; x : [\sigma_i]_{i \in I} \vdash t : \tau}{\Gamma \vdash \lambda x. t : [\sigma_i]_{i \in I} \rightarrow \tau} \text{abs} \\
 \\
 \frac{\Gamma \vdash t : [\sigma_i]_{i \in I} \rightarrow \tau \quad (\Gamma_i \vdash u : \sigma_i)_{i \in I}}{\Gamma +_{i \in I} \Gamma_i \vdash t u : \tau} \text{app}
 \end{array}$$

Remark

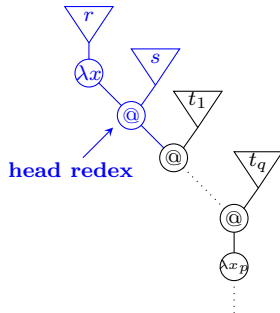
- **Relevant** system (no weakening)
- In **app**-rule, pointwise multiset sum *e.g.*,

$$(x : [\sigma]; y : [\tau]) + (x : [\sigma, \tau]) = x : [\sigma, \sigma, \tau]; y : [\tau]$$

HEAD NORMALIZATION (λ)

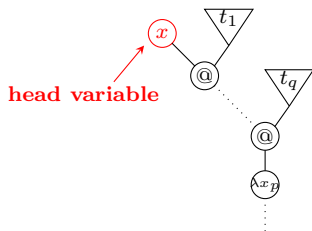


Head Normal Form

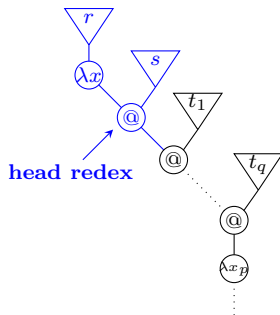


Head Reducible Term

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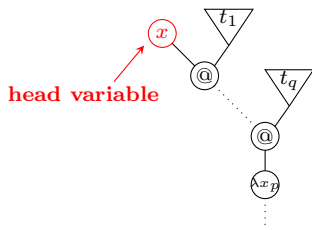
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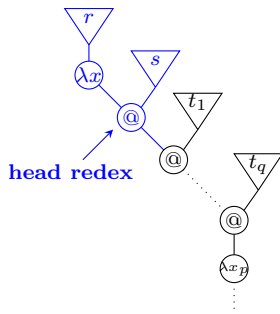
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- t is **head normalizing (HN)** if \exists reduction path from t to a HNF.

HEAD NORMALIZATION (λ)



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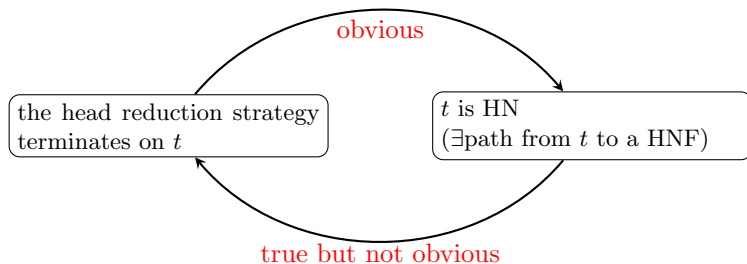


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- t is **head normalizing (HN)** if \exists reduction path from t to a HNF.
- The **head reduction strategy**: reducing **head redexes** while it is possible.

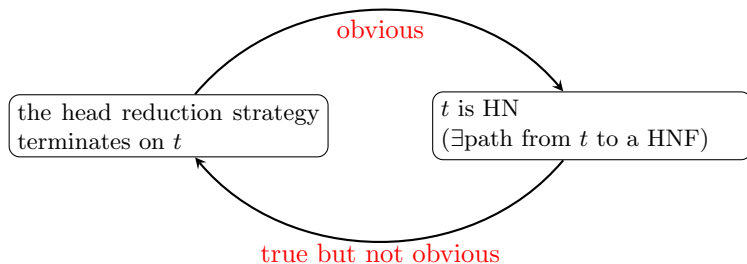
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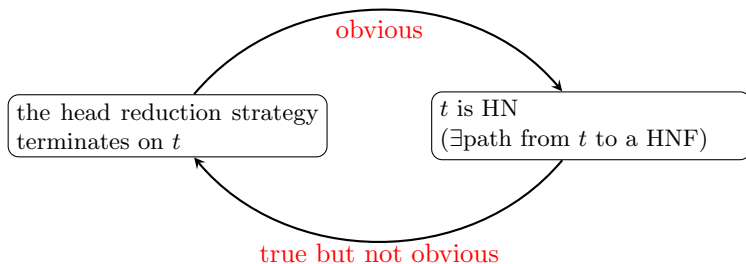


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HEAD NORMALIZATION (λ)



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Intersection types come to help!

- The **head reduction strategy**: reducing **head redexes** while it is possible.

A good intersection type system should enjoy:

Subject Reduction (SR):

Typing is stable under reduction.

Subject Expansion (SE):

Typing is stable under anti-reduction.

SE is usually not verified by simple or polymorphic type systems

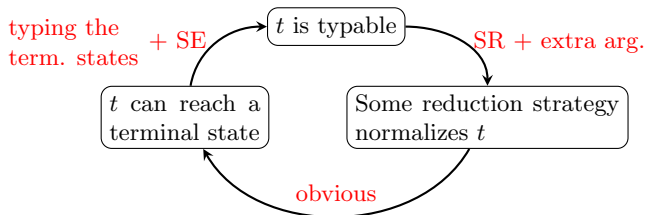
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PROPERTIES (\mathcal{R}_0)

- **Weighted Subject Reduction**
 - Reduction preserves types and environments, and...
 - ... *head* reduction strictly **decreases** the nodes of the deriv. tree (**size**).
- **Subject Expansion**
 - Anti-reduction preserves types and environments.

Theorem (de Carvalho)

Let t be a λ -term. Then equivalence between:

- 1 t is typable (in \mathcal{R}_0)
- 2 t is HN
- 3 the head reduction strategy terminates on t (\rightsquigarrow certification!)

Bonus (quantitative information)

If Π types t , then **size**(Π) bounds the number of **steps** of the head red. strategy on t

SUBJECT REDUCTION AND EXPANSION IN \mathcal{R}_0

From a typing of $(\lambda x.r)s \dots$ to a typing of $r[s/x]$

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 \frac{}{x:[\sigma_1] \vdash x:\sigma_1} \text{ax} \qquad \frac{}{x:[\sigma_1] \vdash x:\sigma_1} \text{ax} \\
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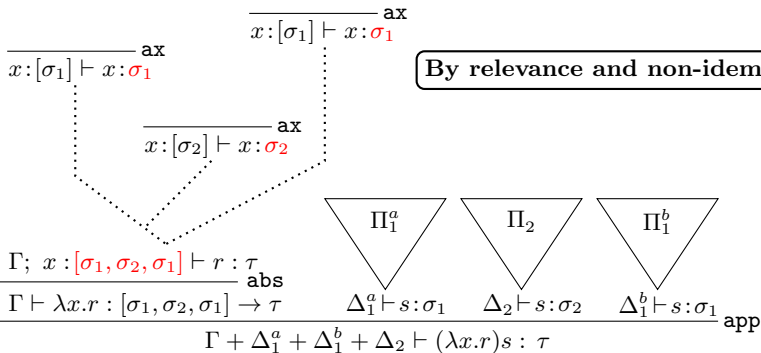
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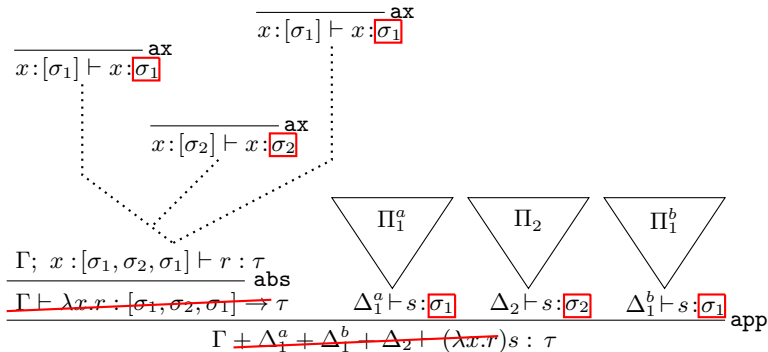
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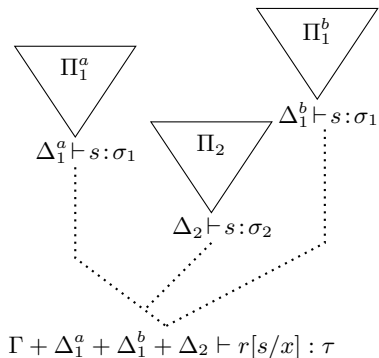
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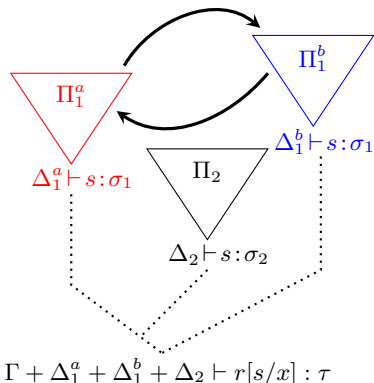


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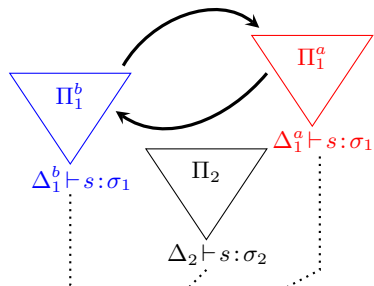
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Non-determinism of SR

SUBJECT REDUCTION AND EXPANSION IN \mathcal{R}_0

From a typing of $(\lambda x.r)s \dots$ to a typing of $r[s/x]$



Non-determinism of SR

$$\Gamma + \Delta_1^a + \Delta_1^b + \Delta_2 \vdash r[s/x] : \tau$$

Context

Non-idempotent
intersection types

Using type A *once* or *twice*
not the same

Rigid vs. non-rigid
paradigms

Proof red.
deterministic vs. non-deterministic

Question 1

Rigid collapses on non-rigid

(A, A, B) and (A, B, A) collapse on $[A, A, B]$

Is this collapse surjective?

Question 2

In rigid fw., red. paths
captured by permutations

$(A, B, A) \mapsto (A, A, B)$

Is it possible to capture red.
paths without perm. ?

All this in a coinductive fw. (no productivity)!

- 1 NON-IDEMPOTENT INTERSECTION TYPES
- 2 SYSTEM \mathbf{S} (SEQUENTIAL INTERECTION)**
- 3 ENCODING REDUCTION PATHS
- 4 PERSPECTIVES

- Multiset intersection:
 - ⊕ syntax-direction
 - ⊖ non-determinism of proof red.
 - ⊖ lack tracking: $[\sigma, \tau, \sigma] = [\underset{?}{\sigma}, \tau] + [\sigma, \underset{?}{\sigma}]$.

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Def: t is ∞ -WN iff its Böhm tree does not contain \perp

- **Tatsuta [07]:** an inductive ITS cannot do it.
- Can a coinductive ITS characterize the set of ∞ -WN terms?

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- *Answer:*
 - Impossible without tracking (need for a validity criterion).
system \mathcal{R} (i.e. \mathcal{R}_0 with a coinductive type grammar) does not work
 - **YES**, with inter. = **sequences** + **validity criterion**.

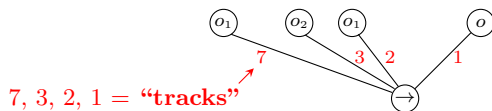
SEQUENTIAL INTERSECTION

- **Strict Types:**

$$S_k, T ::= o \in \mathcal{O} \mid (k \cdot S_k)_{k \in K} \rightarrow T$$

- **Sequence Types** $(k \cdot S_k)_{k \in K}$

- *Example:* $(7 \cdot o_1, 3 \cdot o_2, 2 \cdot o_1) \rightarrow o$



- **Tracking:** $(3 \cdot \sigma, 5 \cdot \tau, 9 \cdot \sigma) = (3 \cdot \sigma, 5 \cdot \tau) \uplus (9 \cdot \sigma)$
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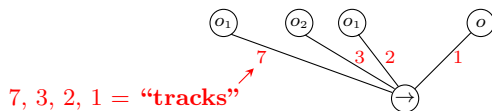
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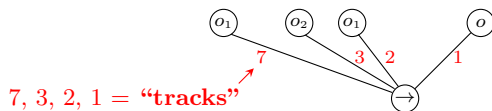
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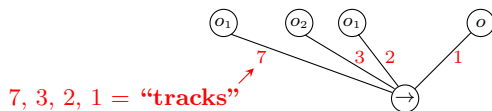
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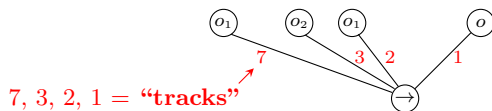
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- System **S** features **pointers** (called **bipositions**).

Every **S**-derivation collapses on a \mathcal{R} -derivation.

- Subject reduction is deterministic in **S** ($\neq \mathcal{R}$).

Theorem (V,LiCS17)

- *A ∞ -term t is ∞ -WN iff t is \mathbf{S} -typable in some way. \rightsquigarrow Klop's Problem solved*
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System \mathbf{S} also provides a type-theoretic characterization of the **hereditary permutations** (not possible in the inductive case, Tatsuta [LiCS07]).

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Theorem (V,LiCS18)

- *Every term is typable in systems \mathcal{R} and \mathbf{S} (non-trivial).*
- *One can extract from the \mathcal{R} -typing the **order** (arity) of any λ -term.*
- *In the infinitary relational model, no term has an empty denotation.*

- Coinductive typing (without validity criterion): allow to type all normalizing terms + some unproductive terms *e.g.*, Ω .

THE PROBLEM OF THE COLLAPSE

- Coinductive typing (without validity criterion): allow to type all normalizing terms + some unproductive terms *e.g.*, Ω .
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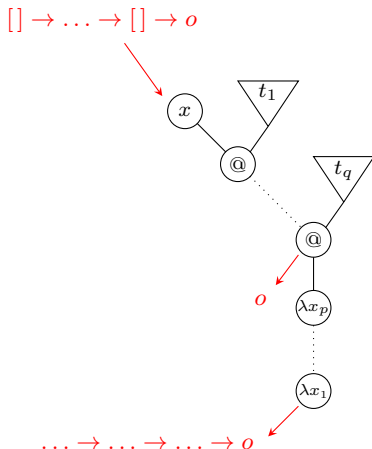
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- Easy in the case of normal forms (*i.e.* when Π types a NF), not in other cases.

- In the *productive* cases (HN,WN,SN, ∞ -WN), in i.t.s., one types the normal forms and uses subject expansion.

normalizing terms \subseteq typable terms

- Here, no form of productivity/stabilization.
- We develop a corpus of methods inspired by **first order model theory** (last part of the talk).



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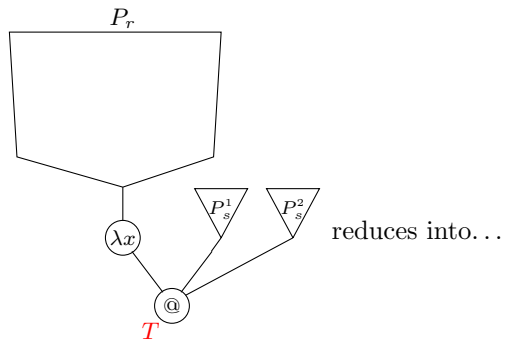
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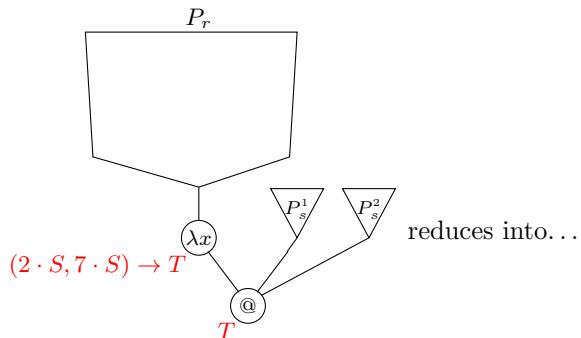
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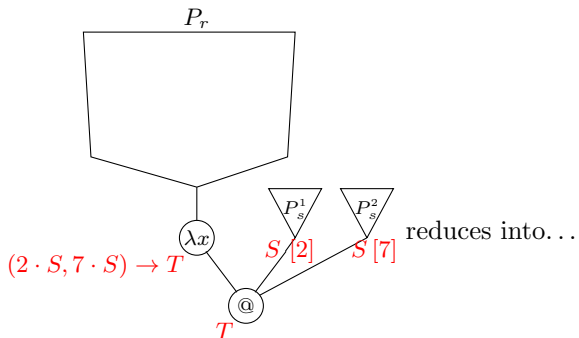
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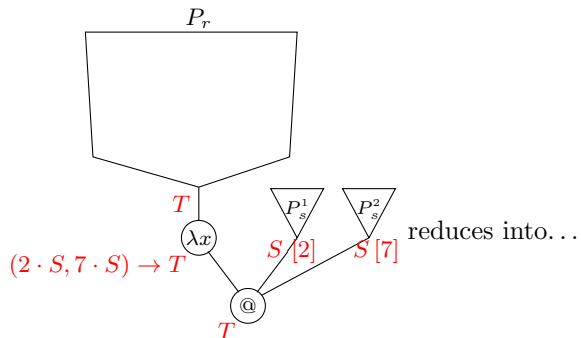
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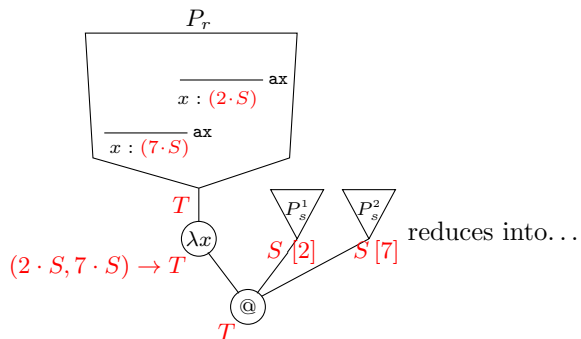
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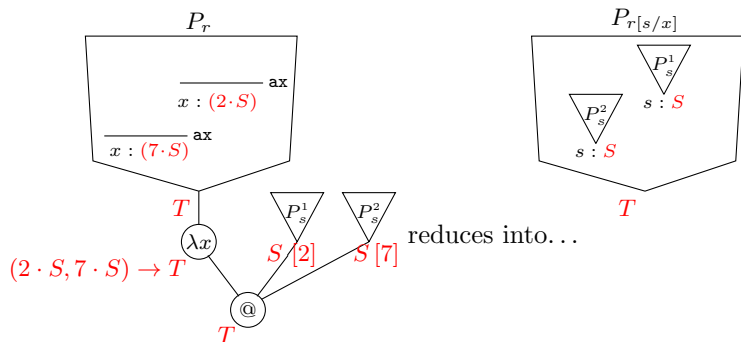
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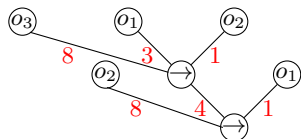
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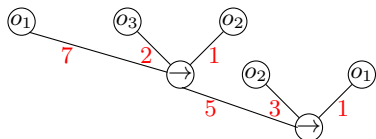
HOW TO ENCODE REDUCTION PATHS?

- System \mathbf{S} : one red. path, poor dynamic behavior.
- System \mathcal{R} : rich dynamic behavior, impossible to express red. paths (lack of tracking)

- **Idea 1:** use **iso. of types** (iso of lab. trees)



$$T_1 = (8 \cdot o_2, 4 \cdot (8 \cdot o_3, 3 \cdot o_1) \rightarrow o_2) \rightarrow o_1$$



$$T_2 = (5 \cdot (7 \cdot o_1, 2 \cdot o_3) \rightarrow o_2, 3 \cdot o_2) \rightarrow o_1$$

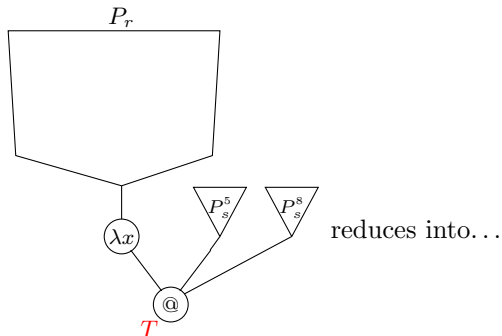
- **Idea 2:** replace **app** (syntactic eq.) with **app_h** (eq. up to iso)

$$\frac{C \vdash t : (S_k)_{k \in K} \rightarrow T \quad (D_k \vdash u : S'_k)_{k \in K'} \quad (S_k)_{k \in K} \equiv (S'_k)_{k \in K'}}{C \uplus (\uplus_{k \in K} D_k) \vdash t u : T} \text{app}_h$$

- **Hybrid system \mathbf{S}_h :** every \mathcal{R} -deriv. is a \mathbf{S}_h -collapse (easy).

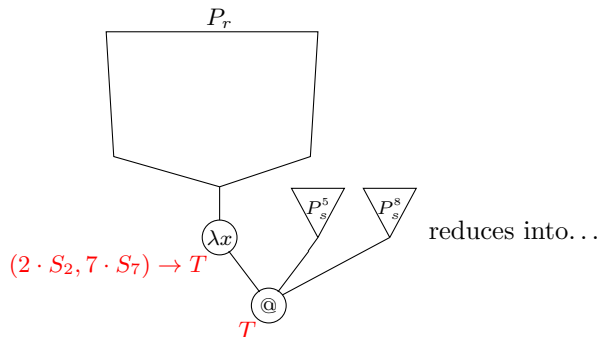
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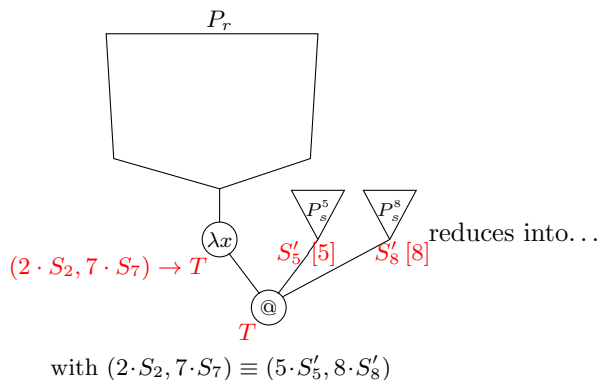
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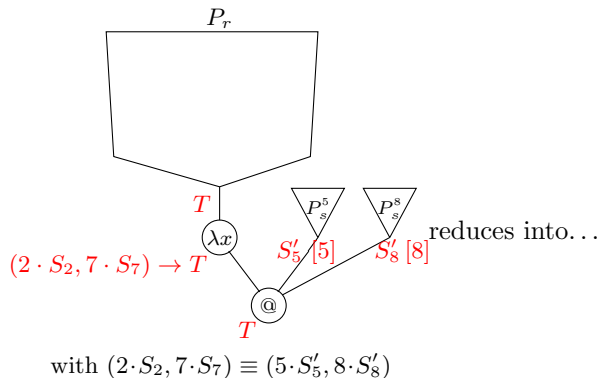
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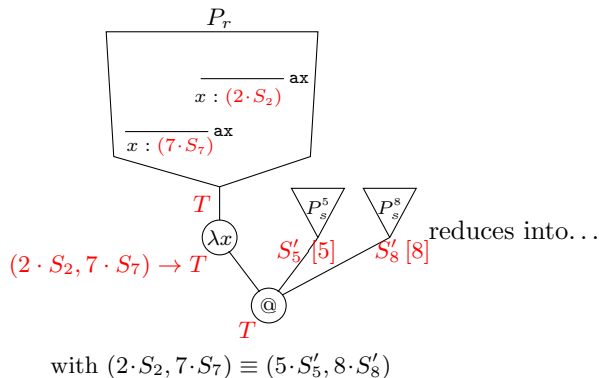
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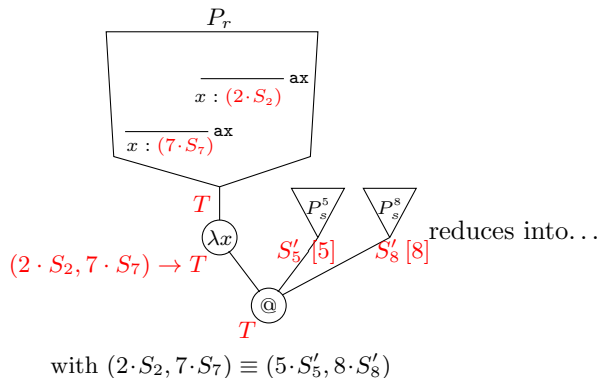
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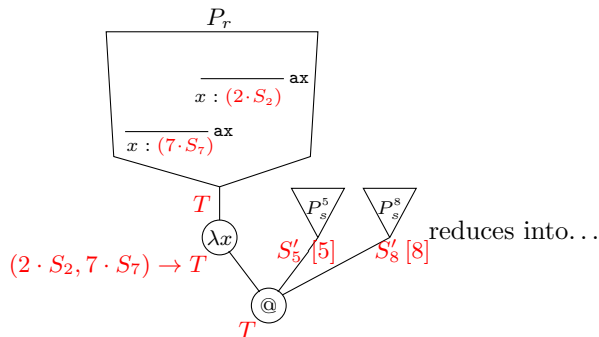
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Assume $S_2 \neq S_7$

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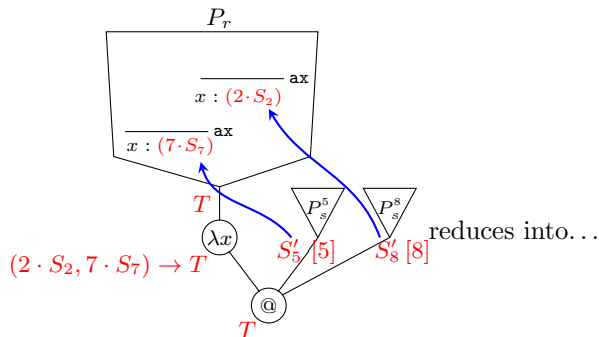


with $(2 \cdot S_2, 7 \cdot S_7) \equiv (5 \cdot S'_5, 8 \cdot S'_8)$

Assume $S_2 \not\equiv S_7$ say $S_2 \equiv S'_8, S_7 \equiv S'_5$

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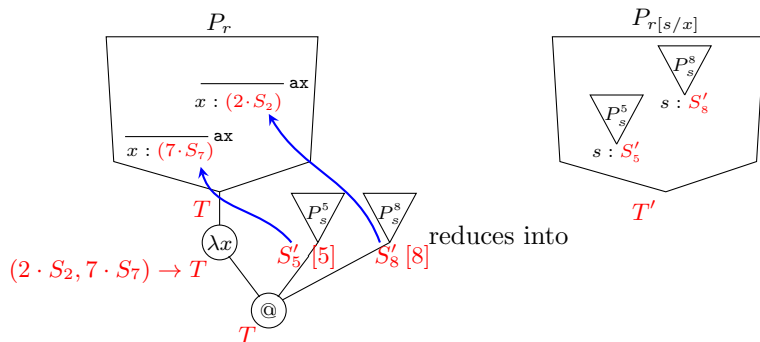


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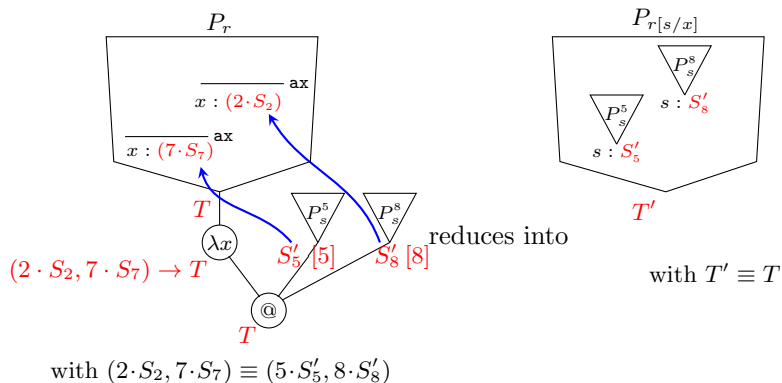


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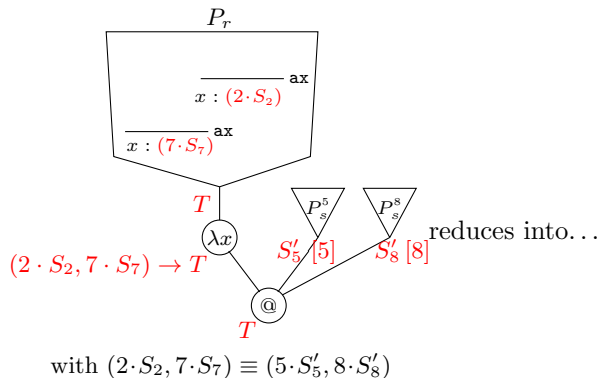
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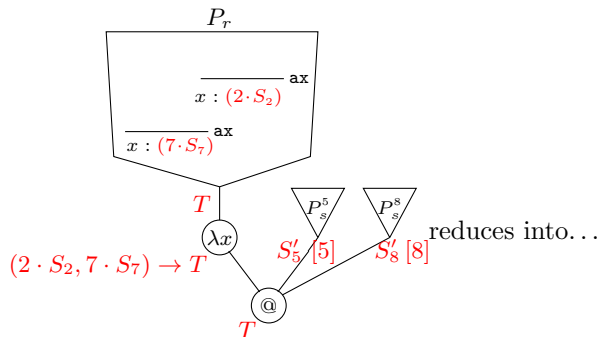
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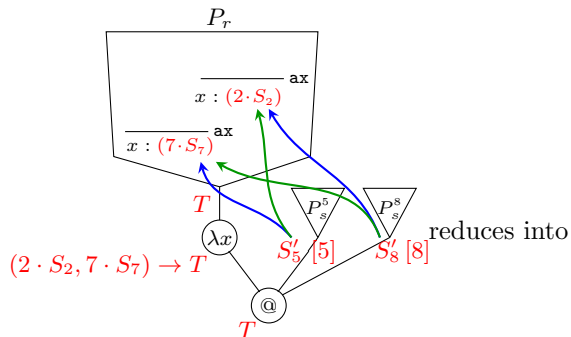


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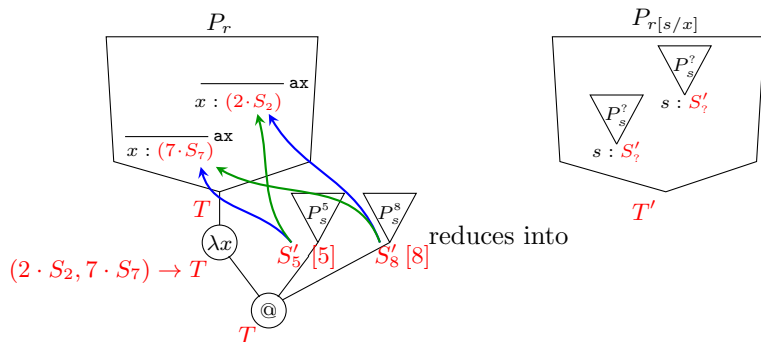


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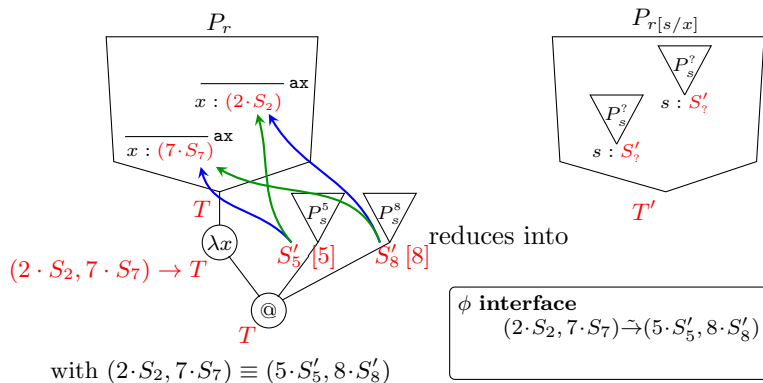


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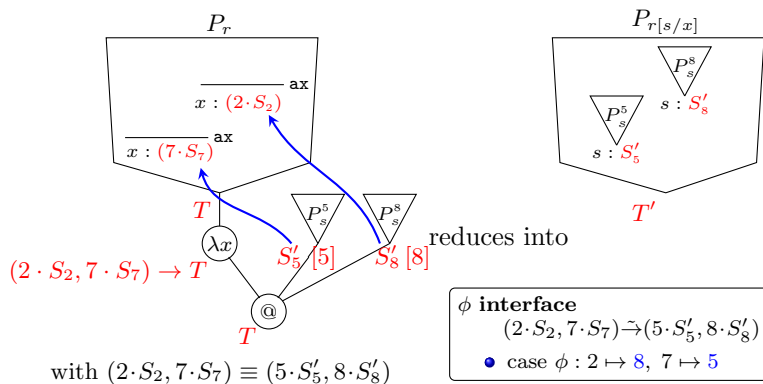
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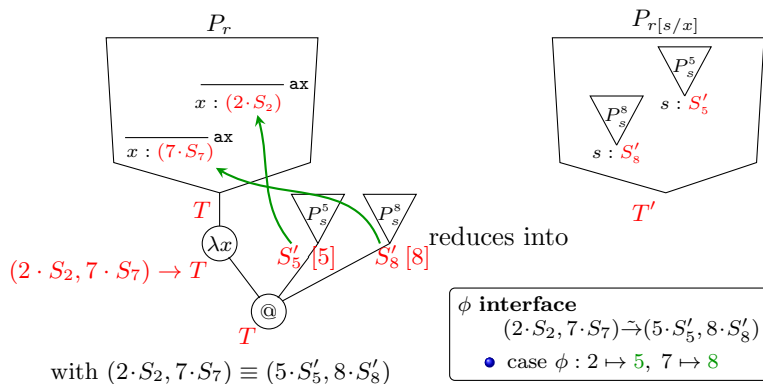
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- Every \mathcal{R} -deriv. Π with a given red. path p can be encoded with a \mathbf{S}_0 -deriv. P .

$$\text{multiset} \quad \Pi \rightarrow \Pi_1 \rightarrow \Pi_2 \rightarrow \dots \rightarrow \Pi_n \rightarrow \dots$$

OPERABLE DERIVATIONS

- hybrid deriv. + interfaces for each \mathbf{app}_h -rule = **operable derivation**
- system \mathbf{S}_{op} : deterministic with hard-coded red. paths.
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$$\begin{array}{ccccccccccc} \textit{operable} & & P & \rightarrow & P_1 & \rightarrow & P_2 & \rightarrow & \dots & \rightarrow & P_n & \rightarrow & \dots \\ & & \downarrow & & \downarrow & & \downarrow & & & & \downarrow & & \\ \textit{multiset} & & \Pi & \rightarrow & \Pi_1 & \rightarrow & \Pi_2 & \rightarrow & \dots & \rightarrow & \Pi_n & \rightarrow & \dots \end{array}$$

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 \quad \quad \quad \downarrow \quad \quad \downarrow \quad \quad \downarrow \quad \quad \quad \quad \quad \downarrow \\
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 \end{array}$$

- Actually, **main theorem**:

$$\begin{array}{l}
 \textit{trivial} \quad P \rightarrow P_1 \rightarrow P_2 \rightarrow \dots \rightarrow P_n \rightarrow \dots \\
 \quad \quad \quad \downarrow \quad \quad \downarrow \quad \quad \downarrow \quad \quad \quad \quad \quad \downarrow \\
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- Enough to prove:

Every operable derivation is isomorphic to a trivial derivation

iso of op-deriv = nested isos of types commuting with interfaces

Context

Non-idempotent
intersection types

Using type A *once* or *twice*
not the same

Rigid vs. non-rigid
paradigms

Proof red.
deterministic vs. non-deterministic

Question 1

Rigid collapses on non-rigid

(A, A, B) and (A, B, A) collapse on $[A, A, B]$

Is this collapse surjective?

Question 2

In rigid fw., red. paths
captured by permutations

$(A, B, A) \mapsto (A, A, B)$

Is it possible to capture red.
paths without perm. ?

All this in a coinductive fw. (no productivity)!

BROTHER THREADS

$$\begin{array}{c}
 \frac{\frac{}{5 \vdash x : (8 \cdot o) \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{ax}} \quad \frac{}{3 \vdash y : o [2]}{\text{ax}}}{\dots \vdash xy : (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{app}_h} \\
 \frac{\dots \vdash \lambda x. xy : (5 \cdot (8 \cdot o) \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o') \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{abs}} \\
 \frac{\frac{}{\vdash \lambda yx. xy : (7 \cdot o) \rightarrow (5 \cdot (8 \cdot o) \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o') \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{abs}} \quad \frac{}{4 \vdash z : o [3]}{\text{ax}} \quad \frac{}{2 \vdash a : () \rightarrow (3 \cdot o) \rightarrow (2 \cdot o, 7 \cdot o) \rightarrow o'}{\text{ax}}}{\dots \vdash (\lambda yx. xy)z : (5 \cdot (8 \cdot o) \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o') \rightarrow (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{app}_h} \quad \frac{}{\dots \vdash ax : (3 \cdot o) \rightarrow (2 \cdot o, 7 \cdot o) \rightarrow o' [6]}{\text{app}_h}}{\dots \vdash ((\lambda yx. xy)z)(ax) : (8 \cdot o, 9 \cdot o) \rightarrow o'}{\text{app}_h} \quad \frac{}{4 \vdash b : o [3]}{\text{ax}} \quad \frac{}{9 \vdash b : o [5]}{\text{ax}}}{\dots \vdash (((\lambda yx. xy)z)(ax))b : o'}{\text{app}_h}
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with e.g., $\phi_1 : \begin{matrix} 8 \mapsto 2 \\ 9 \mapsto 7 \end{matrix}$ and $\phi_\varepsilon : \begin{matrix} 8 \mapsto 5 \\ 9 \mapsto 3 \end{matrix}$

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 - No overlap: $\text{lab}(\theta_8) \neq \text{lab}(\theta_9)$, $\text{lab}(\theta_2) \neq \text{lab}(\theta_7)$, $\text{lab}(\theta_3) \neq \text{lab}(\theta_5)$

- **Prop:** let P be an op. deriv. If the interface of P does not prove an eq. of the form $\mathbf{lab}(\theta_{\mathbf{bro}_1}) = \mathbf{lab}(\theta_{\mathbf{bro}_2})$, then P is isomorphic to a trivial deriv.

MILESTONES OF THE MAIN PROOF

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 - 2 Up to a *finite* number of red. steps, then $\theta'_{\mathbf{bro}_1} \oplus \overrightarrow{\cdot} \theta'_2 \oplus \overrightarrow{\cdot} \dots \theta'_{\ell-1} \oplus \overrightarrow{\cdot} \theta'_{\mathbf{bro}_2}$ with $\ell \leq n$

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Absurd (for two brother threads).
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Theorem

- Every \mathcal{R} -deriv. Π is the collapse of a \mathcal{S} -deriv. P
- Every red. path starting from Π can be encoded in such a P .

- 1 NON-IDEMPOTENT INTERSECTION TYPES
- 2 SYSTEM S (SEQUENTIAL INTERECTION)
- 3 ENCODING REDUCTION PATHS
- 4 PERSPECTIVES

- Any dynamic behavior in \mathcal{R} (multiset inter.) can be individually represented in \mathbf{S} (sequence inter.)
- Existence of an intermediary system \mathbf{S}_{op} , close to other formalisms (Gardner, Tsukada et al.)
- Every point of the infinitary relational model can be studied through a representant in system \mathbf{S} .
- Emancipation from productivity.

Want the details?

- Phd dissertation, chapter 13

Thank you for your attention!

Save the date(s):

TYPES	Braga	21th june	The infinitary relational model
HOR (FLOC)	Oxford	7th july	Some aspects of intersection types (invited talk)
LICS (FLOC)	Oxford	9th july	The infinitary relational model