

Some applications of quantitative types inside and outside type theory

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Non-Idempotent

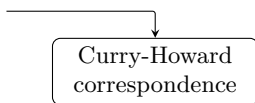
Intersection

Type Theory

Non-Idempotent

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Non-Idempotent

Intersection



characterizes:

- normalization
- complexity classes
- MSO-sat.

Type Theory



Curry-Howard
correspondence

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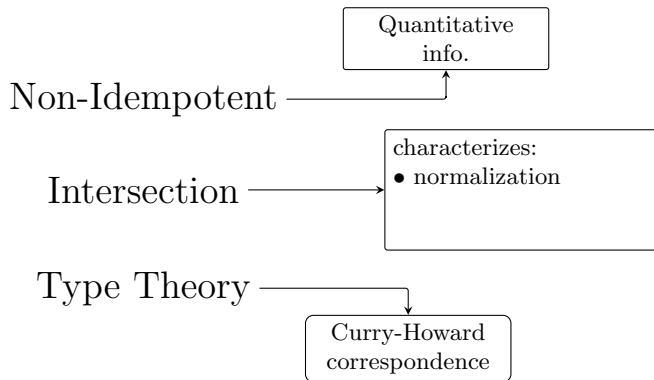


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- 1 OVERVIEW (IDEMPOTENT OR NOT INTERSECTION TYPES)
- 2 NON-IDEMPOTENT INTERSECTION TYPES
- 3 RESOURCES FOR CLASSICAL LOGIC
- 4 INFINITE TYPES AND PRODUCTIVE REDUCTION
- 5 PERSPECTIVES

INTERSECTION TYPES (OVERVIEW)

- Introduced by **Coppo-Dezani** (78-80) to “interpret more terms”
 - Charac. of Weak Norm. for λI -terms (no erasing β -step).
 - Extended later for λ -terms, head, weak or strong normalization. . .
 - Filter models
- Model-checking
 - *Ong 06*: monadic second order (MSO) logic is decidable for higher-order recursion schemes (HORS)
 - *Kobayashi-Ong 09*: MSO is decidable for higher-order programs
 - + using intersection types to simplify Ong’s algorithm.
 - Refined by *Grellois-Melliès 14-15*
- Complexity:
 - Upper bounds for reduction sequences (*Gardner 94, de Carvalho 07*) or exact bounds (*Bernadet-Lengrand 11, Accattoli-Lengrand-Kesner, ICFP’18*).
 - *Terui 06*: upper bounds for terms in a red. sequence
 - *De Benedetti-Ronchi della Roccha 16*: characterization of FPTIME

Goal

Equivalences of the form

“the program t is typable iff it can reach a terminal state”

Idea: **several** certificates to a same subprogram (next slides).

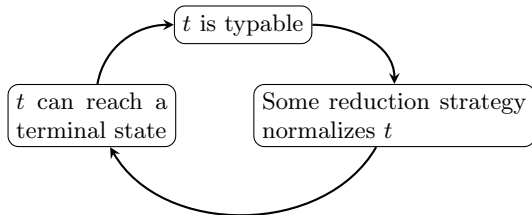
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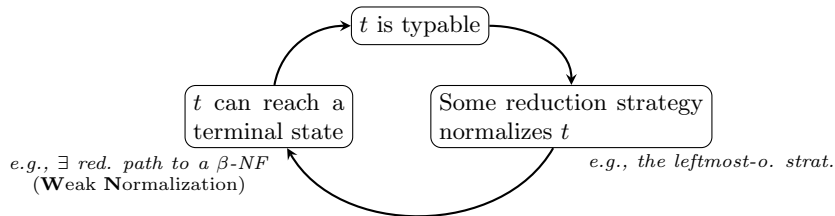
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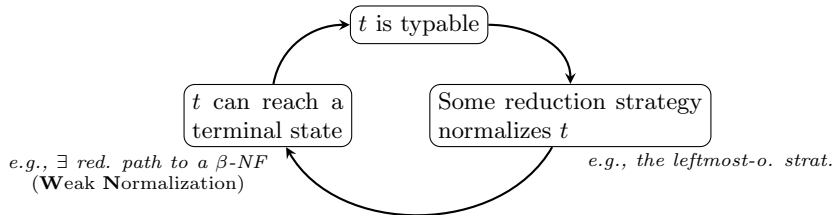
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t is WN iff the leftmost-o. strategy terminates on t

nothing to do with types

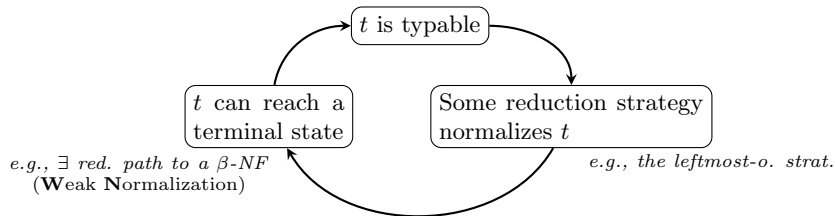
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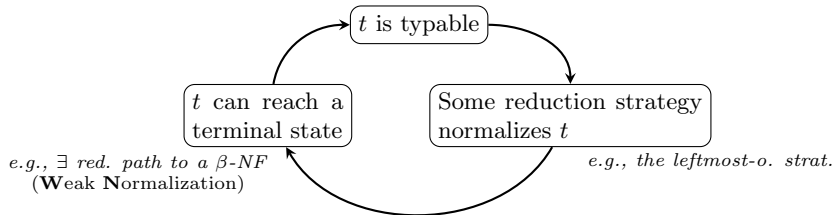
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Intersection types

- Perhaps too expressive. . .
- . . . but **certify reduction strategies!**

- Naively, $A \wedge B$ stands for $A \cap B$:

t is of type $A \wedge B$ if t can be typed with A as well as B.

$$\frac{I : A \rightarrow A \quad I : (A \rightarrow B) \rightarrow (A \rightarrow B)}{I : (A \rightarrow A) \wedge ((A \rightarrow B) \rightarrow (A \rightarrow B))} \wedge\text{-intro} \quad (\text{with } I = \lambda x.x)$$

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- Intersection = kind of *finite polymorphism*.

$$(A \rightarrow A) \wedge ((A \rightarrow B) \rightarrow (A \rightarrow B)) = \mathbf{double} \text{ instance of } \forall X.X \rightarrow X \\ (\text{with } X = A \text{ and } X = A \rightarrow B)$$

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- But *less constrained*:

assigning $x : o \wedge (o \rightarrow o') \wedge (o \rightarrow o) \rightarrow o$ is legal.

(not an instance of a polymorphic type except $\forall X.X := \text{False!}$)

A good intersection type system should enjoy:

Subject Reduction (SR):

Typing is stable under reduction.

Subject Expansion (SE):

Typing is stable under anti-reduction.

SE is usually not verified by simple or polymorphic type systems

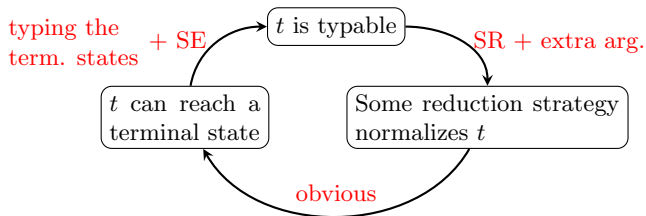
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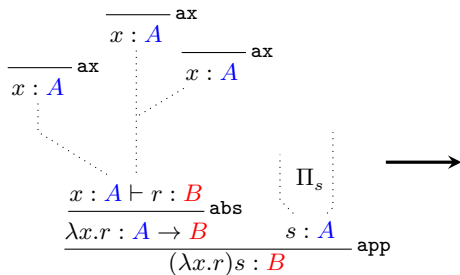
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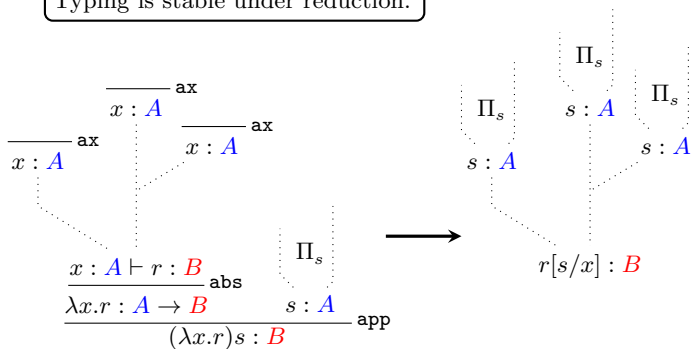
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$$\begin{array}{c}
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 \vdots \qquad \vdots \\
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 \hline
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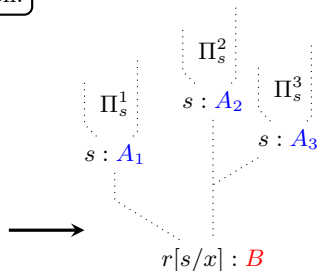


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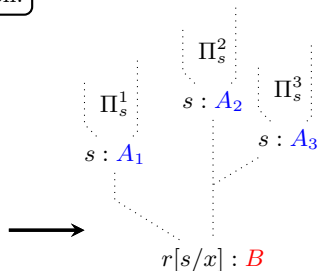


ENSURING SUBJECT EXPANSION

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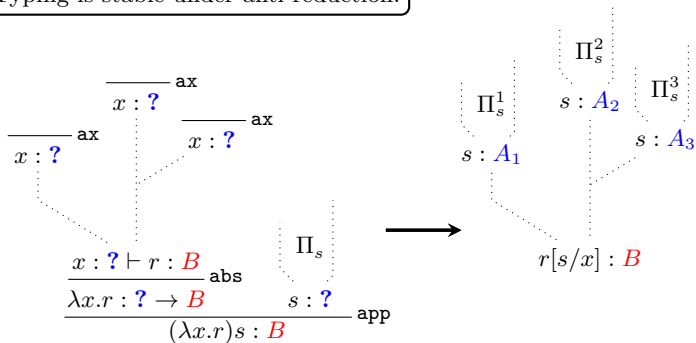
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think of $(\lambda x. x x)I \rightarrow_{\beta} I I$

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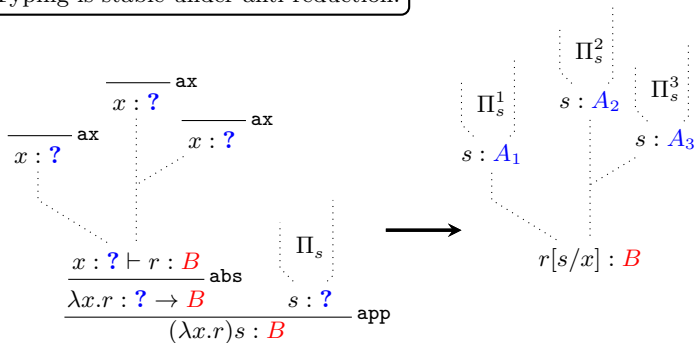
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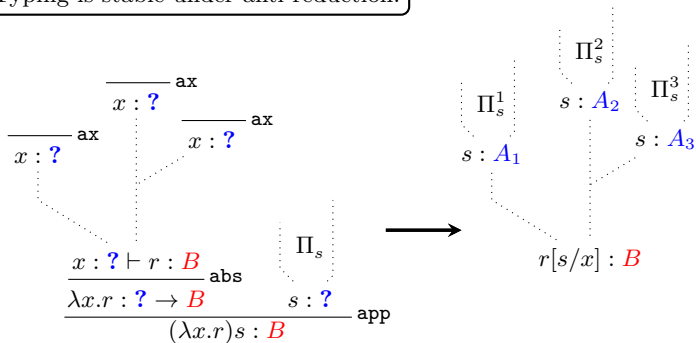
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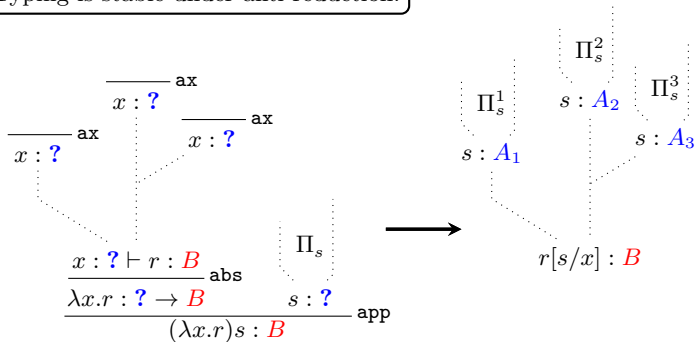


Solution:

- Allow several type assignments for a same variable/subterm

$$x : A_1 \wedge A_2 \wedge A_3$$

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$$x : A_1 \wedge A_2 \wedge A_3 \vdash x : A_i \quad (i = 1, 2, 3)$$

- Consider $(y(x(\lambda z.z)))(x(\lambda z.z)c)$

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- We want $x : E \rightarrow F$

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- Typing normal form: just structural induction (no clash).

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Non-idempotent intersection types

Disallow duplication for typing certificates.

- ↪ Possibly many certificates (subderivations) for a subprogram.
- ↪ Size of certificates decreases.

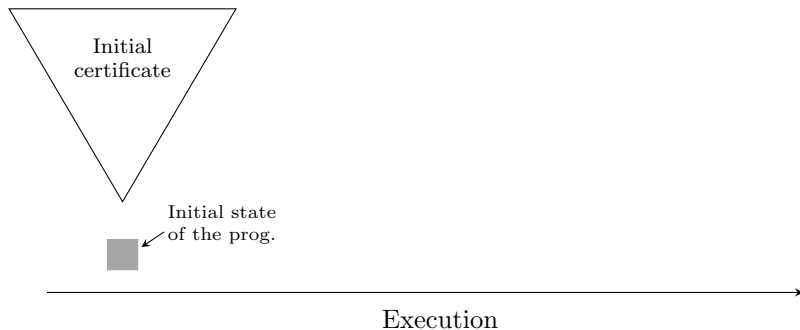
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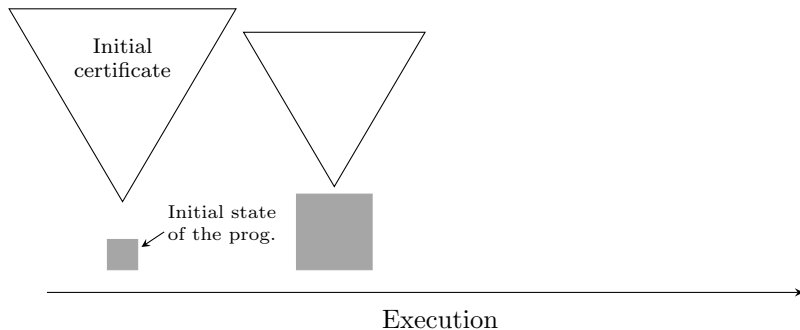


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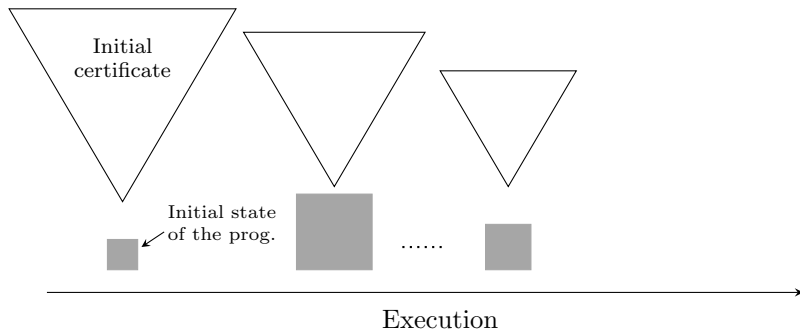


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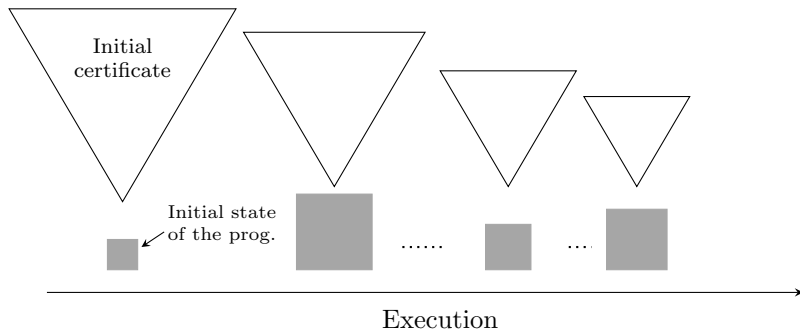


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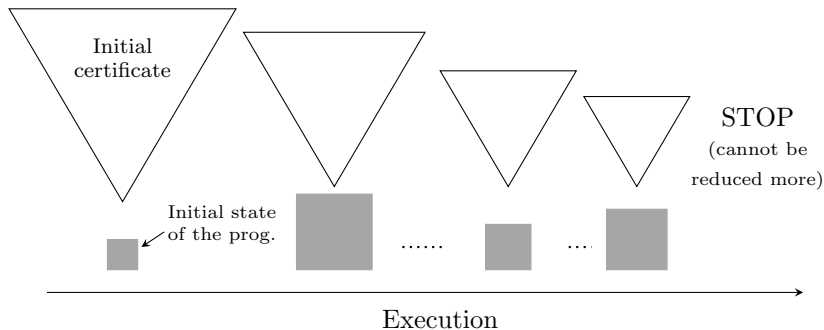
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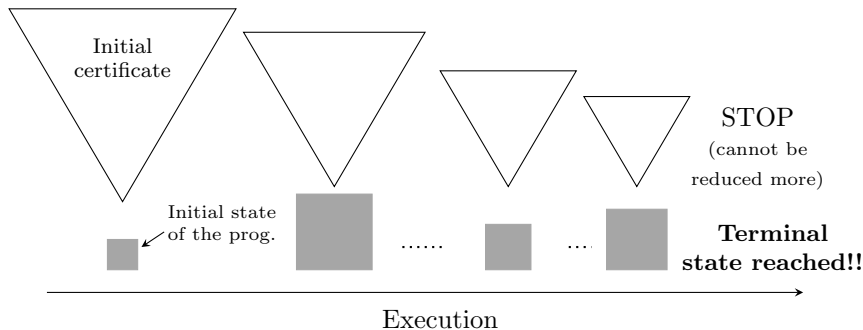
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Comparative (dis)advantages

- Insanely difficult to type a particular program.
- Whole type system **easier** to study!
 - Easier proofs of **termination!**
 - Easier proofs of **characterization!**
 - Easier to certify a **reduction strategy!**

The case of the λ -calculus

- Mechanics of non-idempotent intersection.
- Certification of reduction strategies. Quantitative intersection.
- Moving from various forms of normalization to others (head, weak, strong...)

$\lambda\mu$ -calculus (classical logic)

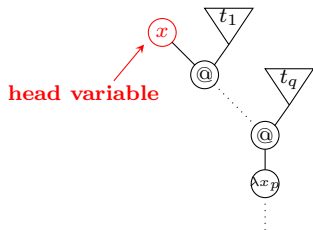
- Non-idempotent type theory adapts to more complicated operational semantics

Infinitary calculi

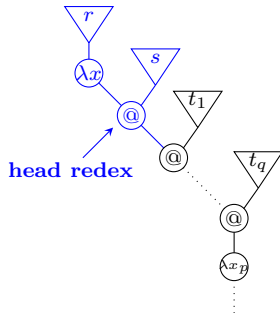
- Infinitary intersection type enables characterizing infinitary normalization (Klop's Problem).
- Dealing with unsoundness.
- Certification of an asymptotic reduction strategy.

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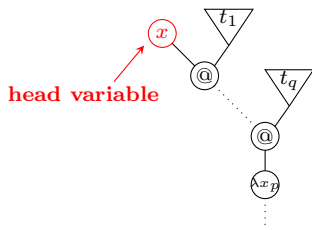


Head Normal Form

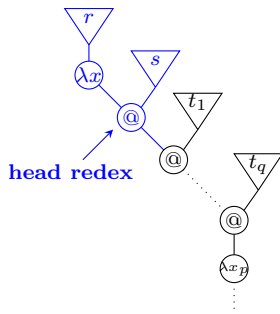


Head Reducible Term

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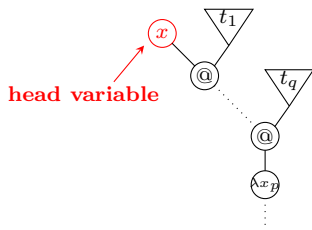
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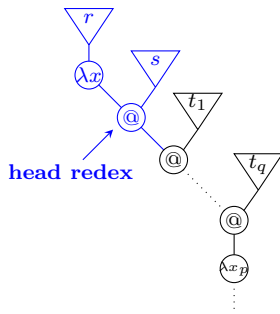
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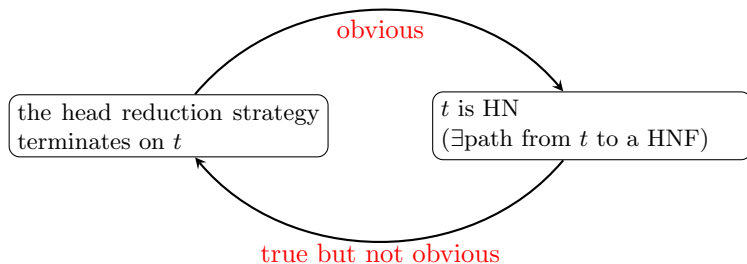
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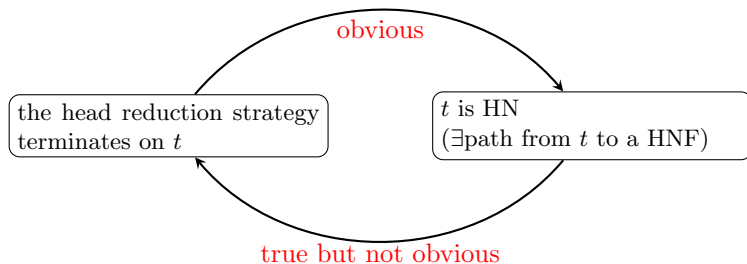
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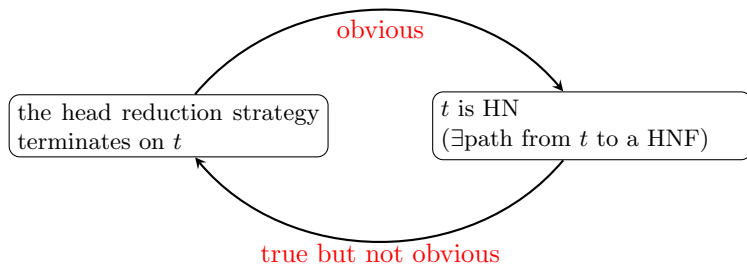
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Intersection types come to help!

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idem: typing = qualitative info *non-idem: qual. and quant.*
- Collapsing $A \wedge B \wedge C$ into $[A, B, C]$ (**multiset**) \rightsquigarrow no need for perm rules etc.
 $A \wedge B \wedge A := [A, B, A] = [A, A, B] \neq [A, B]$ $[A, B, A] = [A, B] + [A]$

Types: $\tau, \sigma ::= o \mid [\sigma_i]_{i \in I} \rightarrow \tau$

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- **Relevant** system (no weakening, cf. ax-rule)
- **Non-idempotency** ($\sigma \wedge \sigma \neq \sigma$):
in app-rule, pointwise multiset sum *e.g.*,

$$(x : [\sigma]; y : [\tau]) + (x : [\sigma, \tau]) = x : [\sigma, \sigma, \tau]; y : [\tau]$$

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Example

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Types: $\tau, \sigma ::= o \mid [\sigma_i]_{i \in I} \rightarrow \tau$

- **intersection = multiset** of types $[\sigma_i]_{i \in I}$
- only on the left-h.s of \rightarrow (*strictness*)

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**Head redexes
always typed!**

PROPERTIES (\mathcal{R}_0)

- **Weighted Subject Reduction**

- Reduction preserves types and environments, and...
- ... *head* reduction strictly **decreases** the number of nodes of the deriv. tree (**size**).
(*actually, holds for any typed redex*)

- **Subject Expansion**

- Anti-reduction preserves types and environments.

Theorem (de Carvalho)

Let t be a λ -term. Then equivalence between:

- 1 t is typable (in \mathcal{R}_0)
- 2 t is HN
- 3 the head reduction strategy terminates on t (\rightsquigarrow **certification!**)

Bonus (quantitative information)

If Π types t , then $\text{size}(\Pi)$ bounds the number of **steps** of the head red. strategy on t

HEAD VS WEAK AND STRONG NORMALIZATION

Let t be a λ -term.

- **Head normalization (HN):**
there is a path from t to a head normal form.
- **Weak normalization (WN):**
there is *at least one path* from t to a β -**Normal Form** (NF)
- **Strong normalization (SN):**
there is *no infinite path* starting at t .

$$\text{SN} \Rightarrow \text{WN} \Rightarrow \text{HN}$$

Nota Bene: $y\Omega$ HNF but not WN

$(\lambda x.y)\Omega$ WN but not SN

CHARACTERIZING WEAK AND STRONG NORMALIZATION

HN	System \mathcal{R}_0 <i>any arg. can be left untyped</i>	$\text{sz}(\Pi)$ bounds the number of <i>head</i> reduction steps
WN	System \mathcal{R}_0 + unforgetfulness criterion <i>non-erasable args must be typed</i>	$\text{sz}(\Pi)$ bounds the number of leftmost-outermost red. steps (and more)
SN	Modify system \mathcal{R}_0 with choice operator <i>all args must be typed</i>	$\text{sz}(\Pi)$ bounds the length of <i>any</i> reduction path

From a typing of $(\lambda x.r)s \dots$ to a typing of $r[s/x]$

$$\begin{array}{c}
 \frac{}{x:[\sigma_1] \vdash x:\sigma_1} \text{ax} \qquad \frac{}{x:[\sigma_1] \vdash x:\sigma_1} \text{ax} \\
 \vdots \qquad \qquad \qquad \vdots \\
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 \hline
 \Gamma + \Delta_1^a + \Delta_1^b + \Delta_2 \vdash (\lambda x.r)s : \tau \quad \text{app}
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SUBJECT REDUCTION AND EXPANSION IN \mathcal{R}_0

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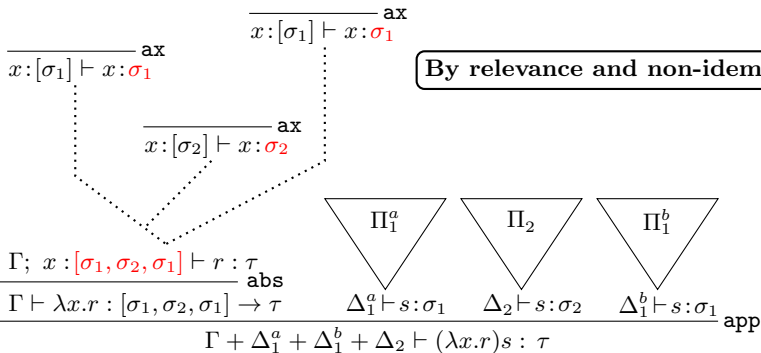
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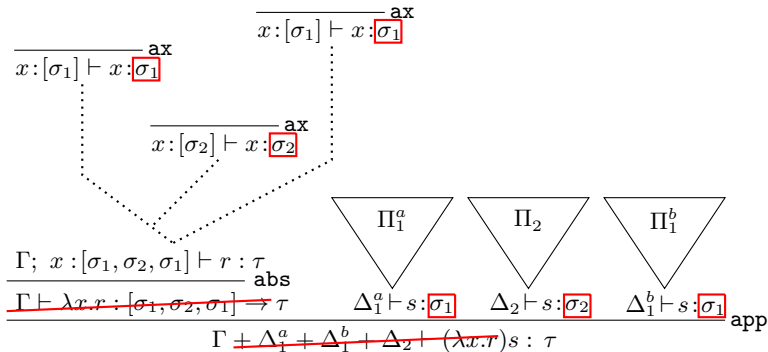
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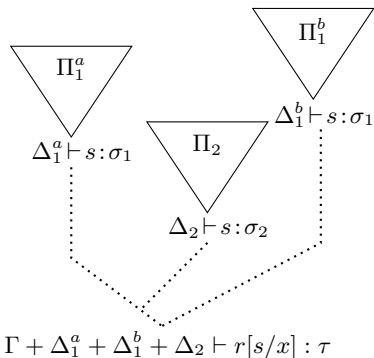
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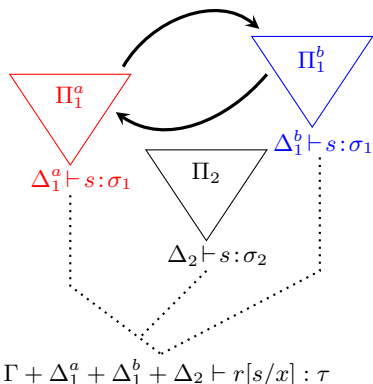


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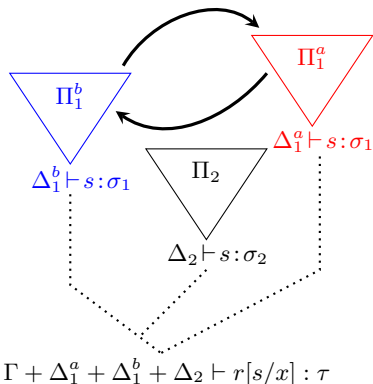
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Non-determinism of SR

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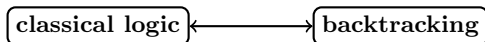


Non-determinism of SR

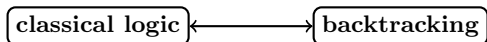
- 1 OVERVIEW (IDEMPOTENT OR NOT INTERSECTION TYPES)
- 2 NON-IDEMPOTENT INTERSECTION TYPES
- 3 RESOURCES FOR CLASSICAL LOGIC**
- 4 INFINITE TYPES AND PRODUCTIVE REDUCTION
- 5 PERSPECTIVES

- Intuit. logic + Peirce's Law $((A \rightarrow B) \rightarrow A) \rightarrow A$
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- **Parigot 92**: $\lambda\mu$ -calculus = computational interpretation of classical *natural deduction* (e.g., vs. $\bar{\lambda}\mu\tilde{\mu}$).
judg. of the form $A, A \rightarrow B \vdash A \mid B, C$

$$\frac{\frac{\frac{\overline{(A \rightarrow B) \rightarrow A \vdash (A \rightarrow B) \rightarrow A}}{\vdash A \rightarrow B, A}}{\overline{(A \rightarrow B) \rightarrow A \vdash A, A}}}{(A \rightarrow B) \rightarrow A \vdash A}}{\vdash ((A \rightarrow B) \rightarrow A) \rightarrow A}$$

Standard Style

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Standard Style

PEIRCE'S LAW IN CLASSICAL NATURAL DEDUCTION

$$\frac{\frac{\frac{\overline{(A \rightarrow B) \rightarrow A \vdash (A \rightarrow B) \rightarrow A} \mid}}{(A \rightarrow B) \rightarrow A \vdash A \mid A}}{\frac{(A \rightarrow B) \rightarrow A \vdash A \mid A}{(A \rightarrow B) \rightarrow A \vdash A \mid}}}{\vdash ((A \rightarrow B) \rightarrow A) \rightarrow A \mid}
 \quad
 \frac{\frac{\overline{A \vdash A \mid B}}{A \vdash B \mid A}^{\text{act}}}{\vdash A \rightarrow B \mid A}$$

Focussed Style

In the right hand-side of $\Gamma \vdash F \mid \Delta$

- 1 **active** formula F
- **inactive** formulas Δ

$$\frac{\frac{\frac{\frac{\frac{}{(A \rightarrow B) \rightarrow A \vdash (A \rightarrow B) \rightarrow A \mid}}{(A \rightarrow B) \rightarrow A \vdash A \mid A}}{(A \rightarrow B) \rightarrow A \vdash A \mid}}{\vdash A \rightarrow B \mid A}}{A \vdash A \mid B} \text{act}}{\vdash A \rightarrow B \mid A}}{\vdash ((A \rightarrow B) \rightarrow A) \rightarrow A \mid}$$

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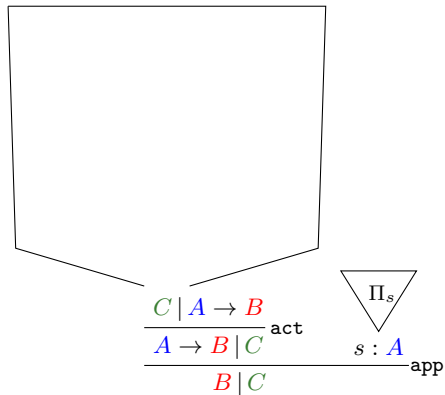
How do we adapt the non-idempotent machinery to $\lambda\mu$?

CUT-ELIMINATION STEPS (CLASSICAL CASE)

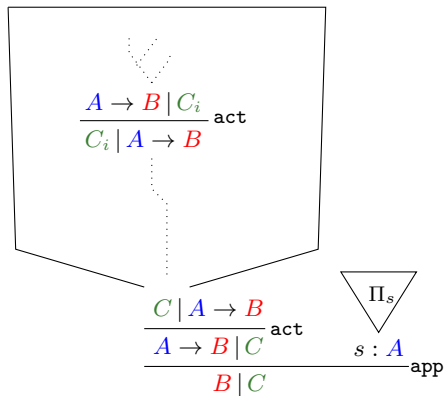
$$\begin{array}{c}
 \boxed{
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 \frac{}{x : A \mid \Delta_1} \text{ax} \\
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 } \\
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 \frac{\quad \quad \quad \begin{array}{c} \triangle \\ \Pi_s \\ \triangle \end{array} \quad s : A}{(\lambda x.r)s : B \mid \Delta} \text{app}
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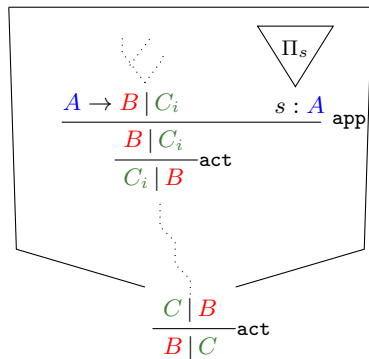
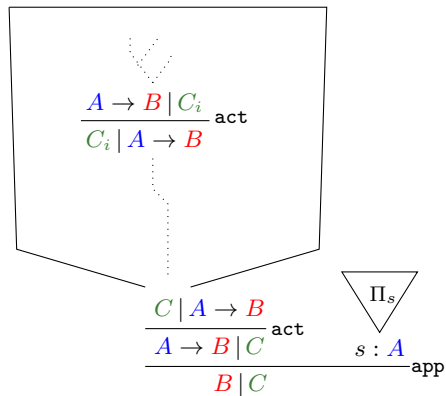
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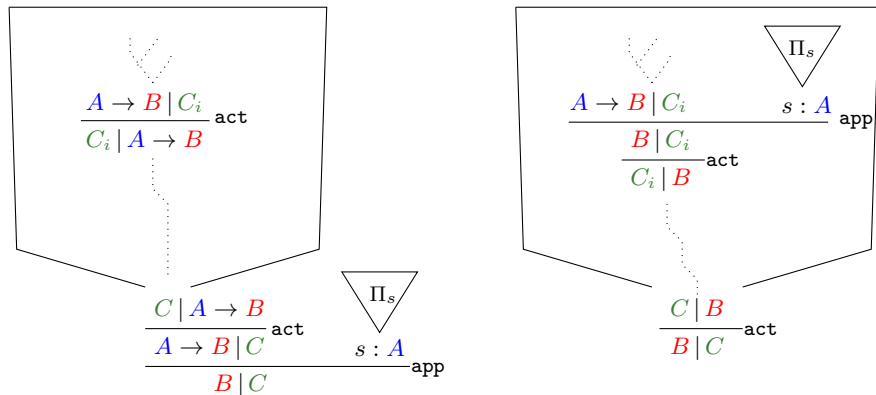
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- Duplication of s
- Creation of app -rules
- B saved instead of $A \rightarrow B$

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- app-rule based upon the *admissible* rule of ND:

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adaptable to Strong Normalization

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- The head red. strategy terminates on t

+ **quantitative info.**

- Small-step version.

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- **7 variants**

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respectively recovering Böhm, L-L and Berar. trees as infinite NF.

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- Main idea:

Productive terms

- may not terminate...
- ...but keep on outputting info.
(*e.g.*, sub-HNF)
- *sound* infinite red. sequence

vs.

Meaningless terms

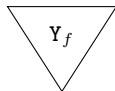
- do not output any info. ever
(even a head variable)
- unsound infinite red. sequences

PRODUCTIVE VS. UNPRODUCTIVE REDUCTION

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Productive reduction: $\Delta_f := \lambda x.f(xx)$ $Y_f := \Delta_f \Delta_f$ "Curry f "

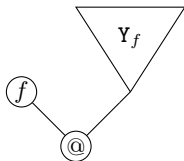
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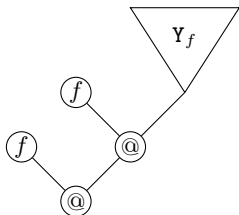
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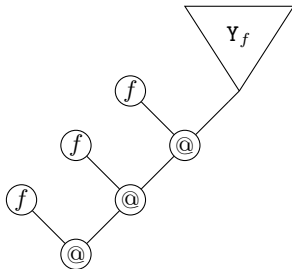
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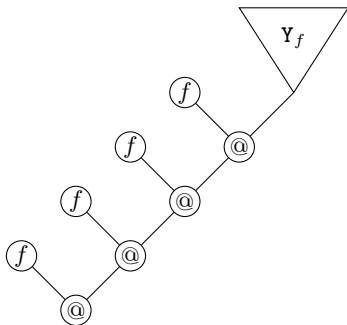
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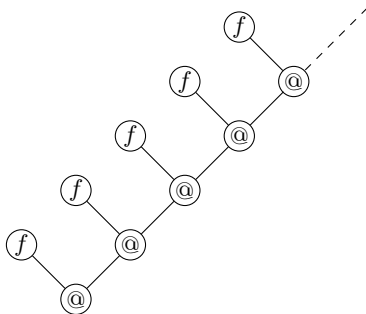
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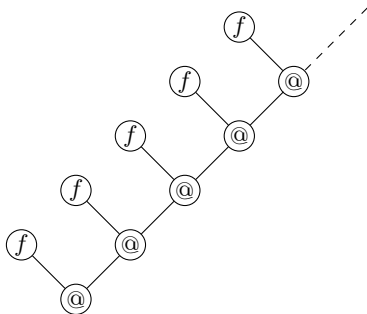
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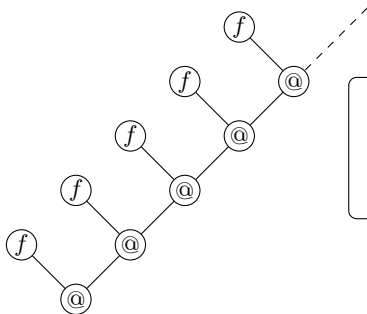
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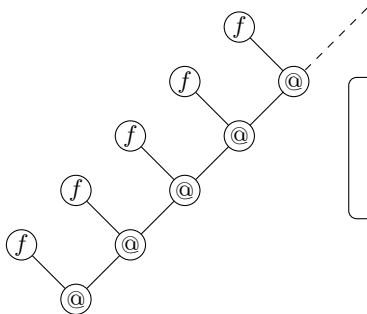


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Unproductive reduction: let $\Delta = \lambda x.x x$, $\Omega = \Delta \Delta$

$\Omega \rightarrow \Omega \rightarrow \Omega \rightarrow \Omega \rightarrow \Omega \rightarrow \Omega \rightarrow \dots$

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Multiset intersection:

- ⊕ syntax-direction
- ⊖ non-determinism of proof red.
- ⊖ lack **tracking**:

$$[\sigma, \tau, \sigma] = [\underset{?}{\sigma}, \tau] + [\underset{?}{\sigma}].$$

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- Solution: **sequential** intersection

System S

\rightsquigarrow replace $[\sigma_i]_{i \in I}$ with $(k \cdot \sigma_k)_{k \in K}$

- **Tracking:** $(3 \cdot \sigma, 5 \cdot \tau, 9 \cdot \sigma) = (3 \cdot \sigma, 5 \cdot \tau) \uplus (9 \cdot \sigma)$

Proposition

In System \mathbf{S} :

- Validity (aka *approximability*) can be defined.
- *SR*: typing is stable by productive ∞ -reduction.
- *SE*: *approximable* typing stable by productive ∞ -expansion.

Theorem (V,LiCS'17)

- A ∞ -term t is ∞ -WN iff t is unforgetfully typable by means of an approximable derivation \rightsquigarrow Klop's Problem solved
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Bonus: positive answer to TLCA Problem #20

System **S** also provides a type-theoretic characterization of the **hereditary permutations** (not possible in the inductive case, Tatsuta [LiCS'07]).

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Can *inductive* non-idem. inter. type systems help simplify proofs of infinitary confluence?

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Intersection types *via* Grothendieck construction

[Mazza,Pellissier,V, POPL2018]

- Categorical generalization of ITS *à la* Mellies-Zeilberger.
- Type systems = 2-operads (see below).

Type systems as 2-operads

- Level 1: $\Gamma \vdash t : B$ $t = \text{multimorphism from } \Gamma \text{ to } B.$
- Level 2: if $\Gamma \vdash t : B \overset{\text{SR}}{\rightsquigarrow} \Gamma \vdash t' : B,$
 $t \rightsquigarrow t' = 2\text{-morphism from } t \text{ to } t'.$

- Construction of an ITS via a Grothendieck construction (pullbacks).
- **Modularity:** retrieving automatically
e.g., Coppo-Dezani, Gardner, \mathcal{R}_0 , call-by-value + $\mathcal{H}_{\lambda\mu}$ (use *cyclic* 2-operads)

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Damiano Mazza

Polyadic approximations and intersection types (ITRS/DCM joint invited talk)

Sunday 4:30 pm, Maths Seminar C5

Luc Pellissier

Generalized generalized species of structure and resource modalities (Linearity/TLLA)

Sunday 2 pm, Blavatnik Seminar Room 1

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Delia Kesner

Quantitative types: from Foundations to Applications (ITRS/DCM joint invited talk)

Sunday 9 am, Maths Seminar C5

Thank you for your attention!

next talk in Floc

**Every λ -term is meaningful in the infinitary
relation model (Lics)**

Monday 5:20 pm, Math LT3